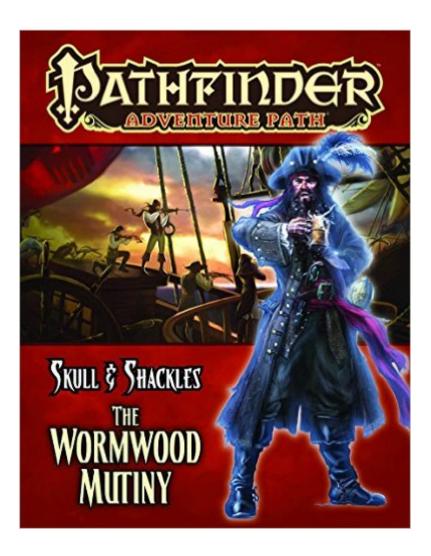
The book was found

Pathfinder Adventure Path: Skull & Shackles Part 1 - The Wormwood Mutiny





Synopsis

The adventurers wake up in the hold of a ship at sea, only to discover they've been press-ganged into a crew of scoundrels, thieves, and buccaneers from the pirate isles of the Shackles. When they're assigned to a captured ship as part of a skeleton crew, the adventurers finally have a chance to stage a mutiny, but a sudden storm strands them on an isolated island inhabited by strange monsters? Can the adventurers survive the dangers of the island to overthrow their cruel captors and take control of their own destinies? Will they become feared pirates with their own ship, or will they meet their ends in a watery grave? A Pathfinder Roleplaying Game adventure for 1st-level characters, this volume launches the Skull & Shackles Adventure Path. This volume of Pathfinder Adventure Path also features details on the faith of Besmara, goddess of piracy, as well as details on the life of pirates adding new rules and insights useable throughout this high-seas campaign. New monsters from the depths of the sea and exotic islands also fill the Pathfinder Bestiary, while Robin D. Laws (author of the Pathfinder Tales novel The Worldwound Gambit) pens a tale of pirates and lost treasures in the Pathfinder's Journal.

Book Information

Series: Pathfinder Adventure Path Paperback: 96 pages Publisher: Paizo Publishng Inc. (May 15, 2012) Language: English ISBN-10: 1601254040 ISBN-13: 978-1601254047 Product Dimensions: 8.2 x 0.3 x 10.7 inches Shipping Weight: 9.6 ounces Average Customer Review: 4.1 out of 5 stars Â See all reviews (8 customer reviews) Best Sellers Rank: #1,064,855 in Books (See Top 100 in Books) #398 in Books > Science Fiction & Fantasy > Gaming > Pathfinder #77294 in Books > Teens

Customer Reviews

A very good start to a fun and rollicking Adventure Path. Paizo wisely decided that a pirate themed Adventure Path would be popular and as you can see by the resale price of this book, it was. In this first module your characters will be pressed ganged into a crew under a tyrannical Captain, and his scheming first mate, and boatswain. They'll soon make friends, and enemies, amongst the rest of the shanghaied crew of miscreants. As expected, per the title, the PCs are eventually put into a situation where mutiny is the only obvious option.All in all this is a fun start to a unique AP. Like many other APs I'd recommend that the GM read the module thoroughly before running it. For example, the when and where of the mutiny itself could need some GM guidance, if your players aren't exceptionally aggressive.Don't hesitate to check the Paizo forums for advice or any perceived logical gaps, as they have amazing advice there.

Title says it all. More than happy with the \$15 I spent on this and I'm very likely to look into other adventure paths if this is the standard Paizo stands by.

I've read only half way through and I'm so excited to run this adventure.

The book arrived in excellent condition and in a very timely manner. Thank you, our entire group is just loving the story.

Download to continue reading...

Pathfinder Adventure Path: Skull & Shackles Part 1 - The Wormwood Mutiny Pathfinder Adventure Path: Skull & Shackles Part 3 - Tempest Rising Pathfinder RPG: Advanced Class Guide (Pathfinder Adventure Path) Pathfinder Adventure Path: Hell's Rebels Part 3 - Dance of the Damned Pathfinder Adventure Path: Wrath of the Righteous Part 6 - City of Locusts Pathfinder Adventure Path: Iron Gods Part 1 - Fires of Creation Pathfinder Adventure Path: Reign of Winter Part 4 - The Frozen Stars Pathfinder Pawns: Reign of Winter Adventure Path Pathfinder Adventure Card Game: Wrath of the Righteous Adventure Deck 2 - Sword of Valor Pathfinder Adventure Card Game: Wrath of the Righteous Adventure Deck 3 - Demon's Heresy Pathfinder Adventure Card Game: Wrath of the Righteous Adventure Deck 4 - The Midnight Isles Wormwood Forest: A Natural History of Chernobyl The Wager Disaster: Mayhem, Mutiny and Murder in the South Seas Batavia's Graveyard: The True Story of the Mad Heretic Who Led History's Bloodiest Mutiny The Caine Mutiny: A Novel The Caine Mutiny: A Novel of World War II Demon of the Waters : The True Story of the Mutiny on the Whaleship Globe Pathfinder Adventure Card Game: Barbarian Class Deck Pathfinder Adventure Card Game: Paladin Class Deck Pathfinder Adventure Card Game: Inquisitor Class Deck

<u>Dmca</u>